



Children's Museum
of Atlanta



EDUCATION GUIDE

2022-23

Field Trips &
Museum On-the-Go Programs



SPARK THEIR IMAGINATIONS!

CHILDREN'S MUSEUM OF ATLANTA BRINGS LEARNING TO LIFE

As Atlanta's premiere destination for learning through play, Children's Museum of Atlanta is proud to offer a wide range of programs geared toward students in pre-K through third grade.

CMA's educational programs are designed especially for the youngest of learners. Led by the Museum's professionally trained educators to support your curriculum, all programs bring learning through play to your students in fun, hands-on, immersive ways.

Whether it's on the Museum floor or delivered directly to your classroom or child development center, CMA has something to spark the imaginations of your students through the power of play!

THANK YOU TO OUR SPONSORS



FULTON COUNTY
ARTS & CULTURE

Major funding for this organization is provided by the Fulton County Board of Commissioners



Major support is provided by the Mayor's Office of Cultural Affairs

FIELD TRIPS



Children's Museum of Atlanta hosts field trips for students from preschool through third grade. Educators may choose from a guided or self-guided experience. During a guided field trip, CMA educators take students through the Museum's Learning Zones and encourage hands-on exploration and discovery.

Visit childrensmuseumatlanta.org for a complete list of curriculum standards covered in each Learning Zone.

During a CMA Field Trip, students will visit each of the Museum's Learning Zones where they:

- Travel the world and explore six continents in Gateway to the World.
- Follow the journey of the food we eat from Farm to Table.
- Catch a colorful fish and climb a tree house in Leaping into Learning. (This space is for kindergarten and younger)
- Reveal their inner artists at the Paint Wall and create sculptures at the sand tables in Let Your Creativity Flow.
- Learn about the six simple machines that make up our giant ball machine in Tools for Solutions.
- Be amazed by the exciting world of science during the Super Spectacular Science Show at CMA On Stage.



For the academic year 2022-23, students may experience one of two featured exhibits:

- *PAW Patrol: Adventure Play*
- *Splash and Bubbles: Dive In, Lend a Fin!*

FEATURED EXHIBIT

SEPTEMBER 24, 2022 - JANUARY 8, 2023



Produced by



Presented locally by



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The heroic *PAW Patrol* pups need your help in Adventure Bay! Join Marshall, Chase, Skye, Rubble, Everest, Rocky, Zuma, and Tracker as you explore your unique abilities, overcome challenges, and help friends. There's no job too big and no pup too small!

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FEATURED EXHIBIT

JANUARY 21 - APRIL 30, 2023



Jim Henson's
**SPLASH
AND
BUBBLES**
DIVE IN, LEND A FIN!

In partnership with:



Presented nationally by:



St. Louis Children's Museum

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Dive into the incredible world of ocean exploration in this early childhood STEM-based exhibit, *Splash and Bubbles: Dive In, Lend a Fin!*, based on The Jim Henson Company and Herschend Entertainment Studios PBS Kids TV series *Splash and Bubbles*.

Join Splash, Bubbles and the Reeftown Rangers to explore marine biology, ocean science and different ocean ecosystems. Learn how even small actions can create a big ripple to help protect our One Big Ocean.

Splash and Bubbles: Dive In, Lend a Fin! is made possible thanks to generous support from Tim and Elizabeth Swank and Graybar Foundation and was developed by The Magic House in collaboration with The Jim Henson Company and Herschend Studios.



STEAM WORKSHOP ADD-ON

Enrich your guided field trip experience by adding a STEAM Workshop. These hands-on experiences make learning come alive!

STEAM Workshops *are not available* for self-guided field trips.

Breathe, Stretch, Learn	This workshop reaches the whole child with physical activity and coordination. This interactive workshop teaches students how to slow down and be mindful.
The Science of Insects	Students will be challenged with observing plastic bugs, identifying their parts, and sorting insects from other bugs. This add-on includes a demonstration of how these creepy crawlers “hear” through vibrations.
Junior Engineer Challenge	This workshop gives aspiring engineers the opportunity to create something extraordinary with simple everyday objects.
Scribble Bots	In this workshop, students learn information about the science of robotics and create their own simple robot that makes art.



Book Today! Space is Limited!

Call our Reservations Department at 404-527-3693 or email us at reservations@childrensmuseumatlanta.org

PRICING & DETAILS



FIELD TRIP EXPERIENCE	NON TITLE 1 SCHOOLS	TITLE 1* SCHOOLS	NOTES
Students: Guided Field Trip	\$11.95 + tax	\$9.95 + tax	*Limited Title 1 funding available
Students: Self-Guided Field Trip	\$11.95 + tax	\$9.95 + tax	*Limited Title 1 funding available
Students: Guided Field Trip w/STEAM Workshop	\$12.95 + tax	\$10.95 + tax	*Limited Title 1 funding available
Adults: Required Chaperones	\$0.00	\$0.00	One (1) for every five (5) students
Adults: Additional Chaperones	\$11.95 + tax	\$11.95 + tax	Additional Adults MUST be reserved/paid through the school

GUIDED FIELD TRIPS (RECOMMENDED)

- Days offered: Tuesdays, Thursdays, Fridays, and select Mondays
- 10:00 AM-12:00 PM; 9:30-9:45 AM arrival time
- A Museum Educator will lead students through the Museum, with time allotted for structured play
- Experience our Super Spectacular Science Show
- Minimum: 10 students , Maximum: 100 students

SELF-GUIDED FIELD TRIPS

- Days offered: Tuesdays, Thursdays, Fridays , and select Mondays
- 10:00 AM - 12:00 PM; 9:30-9:45 AM arrival time
- An opportunity for your students to explore child-led play at your own pace
- Experience our Super Spectacular Science Show
- Minimum: 10 students , Maximum: 30 students

*To obtain these prices, you must be an accredited educational institution or part of a state-approved educational program as required by law. To obtain Title I fees, the school must be a state registered Title I school. These prices are only valid during the traditional academic year calendar, from September 1 through May 31. Title I Funding is limited.

MUSEUM ON-THE-GO



The Museum can now come to your classroom virtually or in-person!

CMA now offers two options for receiving our innovative, hands-on programming: our educators can come to your classroom in-person or through highly interactive virtual presentations.

Geared for students in pre-K through third grade, all workshops include activities that meet GELDS standards and Georgia Standards of Excellence. Programs also include hands-on engagement and a take-home activity for students. Activities are designed to meet the developmental needs of students at each grade level.

All programs are led by the Museum's professionally trained educators, and are designed to support your curriculum and bring learning through play into your classroom in fun, hands-on, immersive ways.



MUSEUM ON-THE-GO PROGRAMS

AWESOME ARCHITECTURE



Children are natural problem-solvers and have a love of trial and error. Stimulate your student's natural curiosity by giving them the opportunity to create a fun structure during this awesome building activity. This program encourages creativity using math skills with engineering to produce great structures!

Key Performance Standards Met

GELDS: APL1, CD-CR2, CD-MA6, CD-S1, CD-SC4

Georgia Standards of Excellence: SKP1, SKP2, S2P2, S4P3, MGSE1.G.3, MGSE3.G.2

"B" IS FOR BRAVE



Working up the courage to do something new is hard. During this workshop, students learn how to identify and express emotions and what it means to be brave. This program opens with a story of a little boy who overcomes one of his biggest fears.

Key Performance Standards Met

GELDS: (Pre-K) ED1, SED2, ED4, SED5, PD-M1, PD-M5

Georgia Standards of Excellence: HEK.4, HEK.7, HE1.7, HE2.1, HE2.4, HE2.5, HE3.4

DANCE AROUND THE WORLD



Exploring distinct cultures through art, music and dance can be so much fun. Join us as we jump on an imaginary jet and fly to faraway places as we explore Dance Around the World!

Key Performance Standards Met

GELDS: APL1, CD-CR2, PDM, PDM3, PDM5, SED1, SED5, APL3

Georgia Standards of Excellence: SSKG1, SS1G2, SS1G3, ESDK.CR.2, ESDK.PR.1, ESDK.PR.4, ESDK.CN.1

MUSEUM ON-THE-GO PROGRAMS

GLITTER EXPLOSION

Put on your lab coats and break out the goggles because chemistry just got a makeover! Glitter explosions are super cool and safe experiments that get students excited about chemical reactions.

Key Performance Standards Met

GELDS: PDM5, PDM6, CLL1

Georgia Standards of Excellence: S2P1, S3P1, S5P1



GLOOPY GLOP

Turn your classroom into a bubbling science lab with this exciting interactive workshop. Students will have a blast learning about chemical reactions while conducting a hands-on experiment resulting in a cool concoction called Gloopy Glop.

Key Performance Standards Met

GELDS: CLL4a, CLL4-4d, CLL4.3d

Georgia Standards of Excellence: SKP1, S2P2



GROWING VEGETABLE SOUP

Classroom gardening has many benefits. During this workshop students will explore the book *We Plant a Seed* to learn all about where vegetables come from and how to grow a plant from a seed.

Key Performance Standards Met

GELDS: PDM1, PDM5, PDM6, CDSC5

Georgia Standards of Excellence: SKE2, S1L1, S2E3, S2L1., S2E1, S2E2, S5L3



MUSEUM ON-THE-GO PROGRAMS

HEAD IN THE CLOUDS



The weather is an important part of our daily lives. Students will explore the water cycle and discover what makes those big fluffy patterns in the sky. Older students will learn more about the different types of clouds and what they mean for the weather. Students will watch a real cloud form and will create their own “cloud in a cup.”

Key Performance Standards Met

GELDS: CDSC2, CDSC5

Georgia Standards of Excellence: SKE2, S1L1, S2E3, S2L1., S2E1, S2E2, S5L3

JUNIOR ENGINEER CHALLENGE



Students love building, discovering, and creating things. Inspired by the book *Rosie Revere Engineer*, this workshop gives aspiring engineers the opportunity to create something extraordinary with simple everyday objects.

Key Performance Standards Met

GELDS: PDM5, PDM6, CLL1, CLL2, CLL4, PRM6

Georgia Standards of Excellence: SKP1, SKP2, S2P1, S2P2, MGSEK, MD1, MGSEK.G1

MINDFUL MOMENTS: BREATHE, STRETCH, LEARN



Classrooms can be very active and busy places. This workshop reaches the whole child with physical activity and coordination. This interactive workshop teaches students how to slow down and be mindful.

Key Performance Standards Met

GELDS: PDM1, PDM3, PDM5, SED1, SED5, APL3

Georgia Standards of Excellence: PEK.1 PE1.1, PE2.1, PE3.1, PEK.4, HEK.4, HEK.7, HE1.7, HE2.1, HE2.5



PRICING & DETAILS: THE VIRTUAL EXPERIENCE

PROGRAM	WORKSHOP COST	SUPPLY BOX COST
Awesome Architecture	\$185 + tax	\$15 + tax
"B" is for Brave	\$185 + tax	\$20 + tax
Dance Around the World	\$185 + tax	\$15 + tax
Glitter Explosion	\$185 + tax	\$30 + tax
Gloopy Glop	\$185 + tax	\$35 + tax
Growing Vegetable Soup	\$185 + tax	\$25 + tax
Head in the Clouds	\$185 + tax	\$20 + tax
Junior Engineer Challenge	\$185 + tax	\$15 + tax
Mindful Moments	\$185 + tax	\$15 + tax

Days Program is Offered

Monday, Tuesday, Thursday, and Friday at 9 AM, 10 AM, 11 AM, 12 PM

Pricing Details

- Supply boxes can be added to your virtual On-the-Go for an additional cost.
- Up to an additional 25 students in a second classroom on the same Zoom call can be added for an additional \$100.

Length of Program

30-minute program plus 15 minutes for Q&A

Supply Boxes

Supply boxes include all workshop materials for up to 25 students. If you include a supply box in your order, all materials for up to 25 students will be available after receiving your deposit. Supply boxes can be delivered by CMA (up to 15 miles), picked up by someone from your organization, or shipped via UPS (rates will vary).

PRICING & DETAILS: IN-PERSON EXPERIENCE



PROGRAM	WORKSHOP COST
Awesome Architecture	\$220+ tax
"B" is for Brave	\$225+ tax
Dance Around the World	\$220+ tax
Glitter Explosion	\$235+ tax
Gloopy Glop	\$240+ tax
Growing Vegetable Soup	\$230+ tax
Head in the Clouds	\$220+ tax
Junior Engineer Challenge	\$220+ tax
Mindful Moments	\$220+ tax

Days Program is Offered

Monday, Tuesday, Thursday, and Friday at 9 AM, 10 AM, 11 AM, 12 PM

Length of Program

30-minute program plus 15 minutes for Q&A

Supply Boxes and mileage up to 30 miles round trip are automatically included in the cost of in-person programs.

Book Today! Space is Limited!

Call our Reservations Department at 404-527-3693 or email us at reservations@childrensmuseumatlanta.org



THINGS TO KNOW

Scheduling a Field Trip

Reservations must be made at least four (4) weeks in advance to better your chances of securing your preferred date for a visit. Dates book quickly. A 50% non-refundable deposit is due two (2) weeks after the time of booking. Final payment for all in-person programs is due on the day of the visit.

Before you book your field trip make sure you have shared Museum COVID policies with all the teachers. COVID policies can be found on our website, [childrensmuseumatlanta.org](https://www.childrensmuseumatlanta.org).

When you are ready to book your field trip, you should have:

- at least three (3) possible dates selected
- number of children & classes you want to attend the program
- number of teachers and additional chaperones

Changing or Canceling a Reservation

Call as soon as possible to change a reservation. Reservations are held with a 50% non-refundable deposit. Organizations must cancel within six (6) weeks of the scheduled program to apply the deposit to a different date within the same school year. Rescheduling a program is based on availability. Cancellations made less than six (6) weeks prior to visit will result in forfeiture of 50% deposit.

Forms of Payment

School checks made out to Children's Museum of Atlanta, or credit cards (American Express, Discover, MasterCard and Visa) are acceptable forms of payment. School checks or school credit cards must be used for tax-exempt status.



THINGS TO KNOW



Scheduling a Museum On-the-Go Program

On-the-Go's are scheduled for Mondays, Tuesdays, Thursdays, and Fridays between 9am-12pm. Reservations must be made at least four (4) weeks in advance to better your chances of securing your preferred date for a visit from us.

When you are ready to book your On-the-Go program, you should have:

- at least three (3) possible dates selected
- the number of children and classes you want to attend the program
- time of day you would like the program to start

Before you book your in-person On-the-Go make sure you:

- have a large open space (cafeteria, outside space, etc.) for children to physically distance
- tables for students to do activity
- table for Museum Educator
- Please check the Museum's website for current COVID safety policies and procedures.

Before you book your virtual On-the-Go make sure you have:

- access to technology that will support a Zoom session in your classroom
- at least three (3) possible dates selected
- the number of children and classes you want to attend the program
- the time of day you would like the program to start.



Changing or Canceling a Reservation

See previous page .

Forms of Payment

See previous page .



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